MADTA Scent Work Trial

Volunteer Assignment Descriptions

Both judges will start judging at 8 a.m.—one starts with Novice and Advanced entries, the other with Excellent and Master entries. Unlike Obedience or Rally trials with set starting times, the Scent Work classes have a set order-of-go; however, if handler makes an incorrect call a few seconds into their search time (which can vary from 2-4 minutes per class) their search for that class is done and they NQ. This can widely vary the length of time it takes to run the classes. When we know how many entries are in the trial, we will try to give volunteers an estimate on when they should arrive for their assigned duty.

Below is a description of the responsibilities of the volunteer positions for a Scent Work Trial.

NOTE: There will also be one **Main Gate Steward** overseeing the trial on both days.

Set-up: Arrive on Friday at the designated time. Move ring gates around to the map locations. Set up walls as per the map. Arrange table and chairs as per instructed. Get steward tables equipped with clip boards, pens, dry erase markers, hand sanitizer, paper towel, blue tape and cleanup bucket.

Set-up <u>buried bins</u> with sand and water and set them up in ring 1 on the North side. Bins should have the grids and covers in place. Put the bags of containers in ring 1. Place Main Gate and Element Steward's easels and white boards in the designated areas.

<u>Timer:</u> This person must stay for an entire class because timing should be consistent throughout the class. This person has a front row seat to the action. Your job is to use a stopwatch (sometimes a phone) to time the exhibitor. In all classes TIME starts when the dog or handler crosses the start line between the orange cones. In Novice, Time stops when the exhibitor calls ALERT! In Advanced, Excellent and Master Container, Buried and Exterior the Time stops when the exhibitor calls "FINISH". If you have questions ask, we are VERY happy to train you.

<u>Element Gate Steward:</u> This person will be responsible for managing the next two (2) exhibitors in the run order. The Main Gate Steward will send you people as needed to keep two teams waiting in chairs outside your search area. You should also keep track of who has already run (cross them off the list). (If someone comes directly to you to check in please send them back to the Main Gate Steward). <u>Follow the run order as listed</u> unless directed by the Main Gate Steward.

Judges Helper/Box Steward: This person has a front row seat to the action. Your job is to keep the judge's paperwork in order and make sure the next dog to the start line matches the paperwork the judge has. It is good practice to review the paperwork afterwards to be sure the judge has circled "Qualified" or "Not Qualified", and if they qualified there should be a time entered. When the class is complete, take the judge's sheets to the Trial Secretary. You will also help the judge with rearranging items that either have been accidentally moved by the exhibitor or items that need to be removed from the area. Generally, help the judge as needed. There is not a Box Steward needed in Exterior and Interior search classes.

<u>Parking Steward</u>: Parking spaces at MADTA are limited and the field inside the double gates will only be available to the Judges, Trial Committee, and Volunteers who are not trialing dogs. This person will assist exhibitors with parking their vehicles in an organized and safe manner in the designated areas. This position will work mornings-only each day.

Thank you for your time, patience and good humor!